

Grade 1

2015

Realigned Fall 2016 to the Arkansas Mathematics Standards and Arkansas English Language Arts Standards

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Grade One

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How to Read Arkansas K-12 Science Standards



Arkansas K-12 Science Standards Overview

The Arkansas K-12 Science Standards are based on A Framework for K-12 Science Education (NRC 2012) and are meant to reflect a new vision for science education. The following conceptual shifts reflect what is new about these science standards. The Arkansas K-12 Science Standards

- reflect science as it is practiced and experienced in the real world,
- build logically from Kindergarten through Grade 12, •
- focus on deeper understanding as well as application of content, •
- integrate practices, crosscutting concepts, and core ideas, and
- make explicit connections to literacy and math.

As part of teaching the Arkansas K-12 Science Standards, it will be important to instruct and guide students in adopting appropriate safety precautions for their student-directed science investigations. Reducing risk and preventing accidents in science classrooms begin with planning. The following four steps are recommended in carrying out a hazard and risk assessment for any planned lab investigation:

- 1) Identify all hazards. Hazards may be physical, chemical, health, or environmental.
- 2) Evaluate the type of risk associated with each hazard.
- 3) Write the procedure and all necessary safety precautions in such a way as to eliminate or reduce the risk associated with each hazard.
- 4) Prepare for any emergency that might arise in spite of all of the required safety precautions.

According to Arkansas Code Annotated § 6-10-113 (2012) for eye protection, every student and teacher in public schools participating in any chemical or combined chemical-physical laboratories involving caustic or explosive chemicals or hot liquids or solids is required to wear industrial-quality eye protective devices (eye goggles) at all times while participating in science investigations.

The Arkansas K-12 Science Standards outline the knowledge and science and engineering practices that all students should learn by the end of high school. The standards are three-dimensional because each student performance expectation engages students at the nexus of the following three dimensions:

- Dimension 1 describes scientific and engineering practices.
- Dimension 2 describes crosscutting concepts, overarching science concepts that apply across science disciplines.
- Dimension 3 describes core ideas in the science disciplines.

Science and Engineering Practices

The eight practices describe what scientists use to investigate and build models and theories of the world around them or that engineers use as they build and design systems. The practices are essential for all students to learn and are as follows:

- 1. Asking questions (for science) and defining problems (for engineering)
- 2. Developing and using models
- 3. Planning and carrying out investigations
- 4. Analyzing and interpreting data
- 5. Using mathematics and computational thinking
- 6. Constructing explanations (for science) and designing solutions (for engineering)
- 7. Engaging in argument from evidence
- 8. Obtaining, evaluating, and communicating information

Crosscutting Concepts

The seven crosscutting concepts bridge disciplinary boundaries and unit core ideas throughout the fields of science and engineering. Their purpose is to help students deepen their understanding of the disciplinary core ideas, and develop a coherent, and scientifically based view of the world. The seven crosscutting concepts are as follows:

1. Patterns- Observed patterns of forms and events guide organization and classification, and prompt questions about relationships and the factors that influence them.

2. Cause and effect- Mechanism and explanation. Events have causes, sometimes simple, sometimes

multifaceted. A major activity of science is investigating and explaining causal relationships and the mechanisms

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by which they are mediated. Such mechanisms can then be tested across given contexts and used to predict and explain events in new contexts.

3. *Scale, proportion, and quantity-* In considering phenomena, it is critical to recognize what is relevant at different measures of size, time, and energy and to recognize how changes in scale, proportion, or quantity affect a system's structure or performance.

4. Systems and system models- Defining the system under study—specifying its boundaries and making explicit a model of that system—provides tools for understanding and testing ideas that are applicable throughout science and engineering.

5. *Energy and matter: Flows, cycles, and conservation-* Tracking fluxes of energy and matter into, out of, and within systems helps one understand the systems' possibilities and limitations.

6. *Structure and function-* The way in which an object or living thing is shaped and its substructure determines many of its properties and functions.

7. Stability and change- For natural and built systems alike, conditions of stability and determinants of rates of change or evolution of a system are critical elements of study.

Disciplinary Core Ideas

The disciplinary core ideas describe the content that occurs at each grade or course. The Arkansas K-12 Science Standards focus on a limited number of core ideas in science and engineering both within and across the disciplines and are built on the notion of learning as a developmental progression. The Disciplinary Core Ideas are grouped into the following domains:

- Physical Science (PS)
- Life Science (LS)
- Earth and Space Science (ESS)
- Engineering, Technology and Applications of Science (ETS)

Connections to the Arkansas English Language Arts Standards

Evidence-based reasoning is the foundation of good scientific practice. The Arkansas K-12 Science Standards incorporate reasoning skills used in language arts to help students improve mastery and understanding in all three disciplines. The Arkansas K-8 Science Committee made every effort to align grade-by-grade with the English language arts (ELA) standards so concepts support what students are learning in their entire curriculum. Connections to specific ELA standards are listed for each student performance expectation, giving teachers a blueprint for building comprehensive cross-disciplinary lessons.

The intersections between Arkansas K-12 Science Standards and Arkansas ELA Standards teach students to analyze data, model concepts, and strategically use tools through productive talk and shared activity. Reading in science requires an appreciation of the norms and conventions of the discipline of science, including understanding the nature of evidence used, an attention to precision and detail, and the capacity to make and assess intricate arguments, synthesize complex information, and follow detailed procedures and accounts of events and concepts. These practice-based standards help teachers foster a classroom culture where students think and reason together, connecting around the subject matter and core ideas.

Connections to the Arkansas Mathematics Standards

Science is a quantitative discipline, so it is important for educators to ensure that students' science learning coheres well with their understanding of mathematics. To achieve this alignment, the Arkansas K-12 Science Committee made every effort to ensure that the mathematics standards do not outpace or misalign to the grade-by-grade science standards. Connections to specific math standards are listed for each student performance expectation, giving teachers a blueprint for building comprehensive cross-disciplinary lessons.

Table below lists key topics relevant to science and the grades at which topics are first expected in the Arkansas Mathematics Standards.

Number and Operations	Grade First Expected
Multiplication and division of whole numbers	3
Concept of a fraction a/b	3
Beginning fraction arithmetic	4
Measurement	Grade First Expected
Standard length units (inch, centimeter, etc.)	2
Area	3

	PHYSICAL	LIFE	EARTH and SPACE	
	SCIENCES	SCIENCES	SCIENCES	
Kindergarten	K. Forces and Interactions: Pushes and Pulls	K. Interdependent Relationships in Ecosystems: Animals, Plants, and Their Environment	K. Weather and Climate	
	PHYSICAL	LIFE	EARTH and SPACE	
	SCIENCES	SCIENCES	SCIENCES	
Grade 1	1. Waves: Light	1.Structure, Function, and	1.Space Systems:	
	and Sound	Information Processing	Patterns and Cycles	
	PHYSICAL	LIFE	EARTH and SPACE	
	SCIENCES	SCIENCES	SCIENCES	
Grade 2	2.Structure and	2.Interdependent	2.Earth's Systems:	
	Properties of	Relationships	Processes that Shape	
	Matter	in Ecosystems	the Earth	
ENGINEERING, TECHNOLOGY, and APPLICATIONS of SCIENCE K-2. Engineering Design				

Grades K-4 Science Core Ideas and Topics

	PHYSICAL SCIENCES	LIFI SCIEN	E CES	EARTH a SCIE	and SPACE ENCES
Grade 3	3.Forces and Interactions	3.Interdependent Relationships in Ecosystems	3.Inheritance and Variation of Traits	3.W and (eather Climate
	PHYSICAL	LIF	E	EARTH a	and SPACE
	SCIENCES	SCIEN	CES	SCI	ENCES
Grade 4	4.Waves	4.Structure, Fi Information F	unction, and Processing	4.Energy	4.Earth's Systems: Processes that Shape the Earth
ENGINEERING, TECHNOLOGY, and APPLICATIONS of SCIENCE					
3-4. Engineering Design					

Science K-4

The Arkansas K-12 Science Standards for Grades K-4 is a curriculum framework of grade level student performance expectations based on the core ideas of the physical sciences (PS), life sciences (LS), earth and space sciences (ESS), and engineering (ETS) from *A Framework for K-12 Science Education* (NRC 2012). The performance expectations build logically from Grades K-4 to Grades 5-8. The performance expectations clarify what students need to know and be able to do at the end of each grade. Student performance expectations consist of three dimensions: science and engineering practices, disciplinary core ideas, and crosscutting concepts. Engineering performance expectations are meant to be integrated into science instruction to support the learning of science phenomena at all levels from Kindergarten to Grade 12.

As part of teaching the Arkansas K-12 Science Standards, it will be important to instruct and guide students in adopting appropriate safety precautions for their student-directed science investigations. Reducing risk and preventing accidents in science classrooms begin with planning. There are four recommended steps in carrying out a hazard and risk assessment for any planned lab investigation.

- 1) Identify all hazards. Hazards may be physical, chemical, health, or environmental.
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Notes:

- 1. Student Performance Expectations (PEs) may be taught in any sequence or grouping within a grade level.
- 2. An asterisk (*) indicates an engineering connection to a practice, core idea, or crosscutting concept.
- 3. The Clarification Statements are examples and additional guidance for the instructor. **AR** indicates Arkansasspecific Clarification Statements.
- 4. The Assessment Boundaries delineate content that may be taught but not assessed in large-scale assessments. AR indicates Arkansas-specific Assessment Boundaries.
- 5. The examples given (e.g.,) are suggestions for the instructor.
- 6. Throughout this document, connections are provided to the nature of science as defined by A Framework for K-12 Science Education (NRC 2012).
- 7. Throughout this document, connections are provided to Engineering, Technology, and Applications of Science as defined by A Framework for K-12 Science Education (NRC 2012).
- 8. Each set of PEs lists connections to other disciplinary core ideas (DCIs) within the Arkansas K-12 Science Standards and to the Arkansas Mathematics Standards and the Arkansas English Language Arts Standards.

Grade 1 Learning Progression by Topic

	Grade 1		
PHYSICAL SCIENCES	LIFE SCIENCES	EARTH and SPACE SCIENCES	
Waves: Light and Sound	Structure, Function, and Information Processing	Space Systems: Patterns and Cycles	
1-PS4-1	1-LS1-1	1-ESS1-1	
1-PS4-2	1-LS1-2	1-ESS1-2	
1-PS4-3	1-LS3-1		
1-PS4-4			
ENGINEERING, TECHNOLOGY, and APPLICATIONS of SCIENCE			
Engineering Design			
1-ETS1-1, 1-ETS1-2, 1-ETS1-3			

Grade 1 Learning Progression by Disciplinary Core Idea

Grade 1			
PHYSICAL SCIENCES	LIFE SC	LIFE SCIENCES	
Waves and Their Applications in Technologies for Information Transfer	From Molecules to Organisms: Structure and Processes	Heredity: Inheritance and Variation of Trails	Earth's Place in the Universe
1-PS4-1	1-LS1-1	1-LS3-1	1-ESS1-1
1-PS4-2	1-LS1-2		1-ESS1-2
1-PS4-3			
1-PS4-4			
ENGINEERING, TECHNOLOGY, and APPLICATIONS of SCIENCE			
Engineering Design			
1-ETS1-1, 1-ETS1-2, 1-ETS1-3			

First Grade Standards Overview

The Arkansas K-12 Science Standards are based on *A Framework for K-12 Science Education* (NRC 2012) and are meant to reflect a new vision for science education. The following conceptual shifts reflect what is new about these science standards. The Arkansas K-12 Science Standards

- reflect science as it is practiced and experienced in the real world,
- build logically from Kindergarten through Grade 12,
- focus on deeper understanding as well as application of content,
- integrate practices, crosscutting concepts, and core ideas, and
- make explicit connections to literacy and math.

Science and Engineering Practices

Students are expected to demonstrate grade-appropriate proficiency in

- planning and carrying out investigations,
- analyzing and interpreting data,
- constructing explanations and designing solutions, and
- obtaining, evaluating, and communicating information.

Students are expected to use these science and engineering practices to demonstrate understanding of the disciplinary core ideas.

Crosscutting Concepts

Students are expected to demonstrate grade-appropriate understanding of

- patterns,
- cause and effect,
- structure and function, and
- influence of engineering, technology, and science on society and the natural world as organizing concepts for the disciplinary core ideas.

Disciplinary Core Ideas

Students are expected to continually build on and revise their knowledge of

- PS4 Waves and their Applications in Technologies for Information Transfer,
- LS1 Molecules to Organisms: Structures and Processes,
- LS3 Heredity: Inheritance and Variation of Traits
- ESS1 Earth's Place in the Universe, and
- ETS1 Engineering Design in a K-2 developmental learning progression.

Physical Sciences (PS)

The (PS) performance expectations in first grade help students formulate answers to the questions, "What happens when materials vibrate?" and "What happens when there is no light?" Students develop understanding of the relationship between sound and vibrating materials as well as between the availability of light and ability to see objects. The idea that light travels from place to place can be understood by students at this level through determining the effect of placing objects made with different materials in the path of a beam of light.

Life Sciences (LS)

The (LS) performance expectations in first grade help students explore the questions, "What are some ways plants and animals meet their needs so that they can survive and grow?" and "How are parents and their children similar and different?" Students develop understanding of how plants and animals use their external parts to help them survive, grow, and meet their needs as well as how behaviors of parents and offspring help the offspring survive. The understanding is developed that young plants and animals are alike, but not exactly the same as, their parents.

Earth and Space Sciences (ESS)

The (ESS) performance expectations in first grade help students investigate the question, "What objects are in the sky and how do they seem to move?" Students observe, describe, and predict some patterns of the movement of objects in the sky.

Engineering, Technology, and Applications of Science (ETS)

Engineering design performance expectations in the primary grades help students recognize that creative energy can be a means to solve problems and achieve goals through a systematic process. Children are born with a creative urge to design and build things and it is the task of the teacher to channel this natural tendency. Connections with the other science disciplines help students develop these capabilities in various contexts. The engineering design process involves three stages:

- **Defining engineering problems** begins in Kindergarten as students learn that a situation people want to change can be thought of as a problem that can be solved. By the time they leave second grade students should be able to ask questions and make observations to gather information about the problem so they can envision an object or a tool that would solve it.
- **Designing possible solutions to engineering problems** progresses from the problem definition stage. One of the most challenging aspects of this stage is to keep students from immediately implementing the first solution they think of and to think it through before acting. Students should sketch their ideas or make a physical model to help shape their ideas to meet the requirements of the problem.
- **Comparing different solutions** involves testing each one to see how well it solves a problem or achieves a goal. Consumer product testing is a good model of this capability. Although students in this grade range should not be held accountable for designing controlled experiments, they should be able to think of ways to compare two products to determine which is better for a given purpose.

Students in the first grade are still developing the ability to achieve all three performance expectations (1-ETS1-1, 1-ETS1-2, 1-ETS1-3) related to a single problem in order to understand the interrelated processes of engineering design. Students can use tools and materials to solve simple problems, use visual or physical representations to convey solutions, and compare different solutions to a problem, test them, and determine which is best. These component ideas do not always follow in order. At any stage, a problem-solver can redefine the problem or generate new solutions to replace an idea that is not working.

Waves: Light and Sound

Students who demonstrate understanding can:

- **1-PS4-1** Plan and conduct investigations to provide evidence that vibrating materials can make sound and that sound can make materials vibrate. [Clarification Statement: Examples of vibrating materials that make sound could include striking a tuning fork and plucking a stretched string. Examples of how sound can make matter vibrate could include holding a piece of paper near a speaker making sound and holding an object near a vibrating tuning fork.]
- **1-PS4-2** Make observations to construct an evidence-based account that objects can be seen only when illuminated. [Clarification Statement: Examples of observations could include those made in a completely dark room, a pinhole box, and a video of a cave explorer with a flashlight. Illumination could be from an external light source or by an object giving off its own light.]
- 1-PS4-3 Plan and conduct an investigation to determine the effect of placing objects made with different materials in the path of a beam of light. [Clarification Statement: Examples of materials could include those that are transparent (such as clear plastic), translucent (such as wax paper), opaque (such as cardboard), or reflective (such as a mirror).] [Assessment Boundary: Assessment does not include the speed of light.]
- 1-PS4-4 Use tools and materials to design and build a device that uses light or sound to solve the problem of communicating over a distance.* [Clarification Statement: Examples of devices could include a light source to send signals, paper cup and string "telephones", and a pattern of drum beats.] [Assessment Boundary: Assessment does not include technological details for how communication devices work.]

The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education:

Science and Engineering Practices

Planning and Carrying Out Investigations

Planning and carrying out investigations to answer questions or test solutions to problems in K–2 builds on prior experiences and progresses to simple investigations, based on fair tests, which provide data to support explanations or design solutions.

 Plan and conduct investigations collaboratively to produce data to serve as the basis for evidence to answer a question. (1-PS4-1, 1-PS4-3)

Constructing Explanations and Designing Solutions

Constructing explanations and designing solutions in K–2 builds on prior experiences and progresses to the use of evidence and ideas in constructing evidence-based accounts of natural phenomena and designing solutions.

- Make observations (firsthand or from media) to construct an evidence-based account for natural phenomena (1-PS4-2)
- Use tools and materials provided to design a device that solves a specific problem. (1-PS4-4)

Disciplinary Core Ideas

PS4.A: Wave Properties

 Sound can make matter vibrate, and vibrating matter can make sound. (1-PS4-1)

PS4.B: Electromagnetic Radiation

- Objects can be seen if light is available to illuminate them or if they give off their own light. (1-PS4-2)
- Some materials allow light to pass through them, others allow only some light through and others block all the light and create a dark shadow on any surface beyond them, where the light cannot reach. Mirrors can be used to redirect a light beam. (Boundary: The idea that light travels from place to place is developed through experiences with light sources, mirrors, and shadows, but no attempt is made to discuss the speed of light.) (1-PS4-3)

PS4.C: Information Technologies and Instrumentation

 People also use a variety of devices to communicate (send and receive information) over long distances. (1-PS4-4)

Crosscutting Concepts

Cause and Effect

 Simple tests can be designed to gather evidence to support or refute student ideas about causes. (1-PS4-1, 1-PS4-2, 1-PS4-3)

Connections to Engineering, Technology, and Applications of Science

Influence of Engineering, Technology, and Science, on Society and the Natural World

 People depend on various technologies in their lives; human life would be very different without technology. (1-PS4-4)

Conn Scientific Methods • Science questio	ections to Nature of Science Investigations Use a Variety of e investigations begin with a on. (1-PS4-1)			
 Scientis world. (sts use different ways to study the (1-PS4-1)			
Connectio	ons to other DCIs in first grade: N/A			
Connectic 4.PS4.B (Connections to other DCIs across grade levels: K-2.ETS1.A (1-PS4-4); 2.PS1.A (1-PS4-3); K-2.ETS1.B (1-PS4-4); 4.PS4.B (1-PS4-4): 4.PS4-C (1-PS4-4): 3-5.ETS1.A (1-PS4-4)			
Connectio	ons to the Arkansas English Langua	ge Arts Standards –		
W.1.2	Write informative/explanatory texts	in which they name a topic, supply some facts	about the topic, and provide some	
	sense of closure. (1-PS4-2)			
W.1.7	W.1.7 Participate in shared research and writing projects (e.g., explore a number of "how-to" books on a given topic and use			
W 1 8	tnem to write a sequence of instructions). (1-PS4-1, 1-PS4-2, 1-PS4-3, 1-PS4-4)			
11.1.0	sources to answer a question (1-P	S4-1, 1-PS4-2, 1-PS4-3)		
 SL.1.1 Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups. (1-PS4-1, 1-PS4-2, 1-PS4-3) 				
Connections to the Arkansas Mathematics Standards –				
MP.5	MP.5 Use appropriate tools strategically. (1-PS4-4)			
1.MD.A.1	Order three objects by length; com	pare the lengths of two objects indirectly by us	sing a third object. (1-PS4-4)	
1.MD.A.2	I.MD.A.2 Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. (1-PS4-4)			

Structure, Function, and Information Processing

Students who demonstrate understanding can:

- 1-LS1-1 Use materials to design a solution to a human problem by mimicking how plants and/or animals use their external parts to help them survive, grow, and meet their needs.* [Clarification Statement: Examples of human problems that can be solved by mimicking plant or animal solutions could include designing clothing or equipment to protect bicyclists by mimicking turtle shells, acorn shells, and animal scales; stabilizing structures by mimicking animal tails and roots on plants; keeping out intruders by mimicking thorns on branches and animal quills; and detecting intruders by mimicking eyes or ears.]
- 1-LS1-2 Read texts and use media to determine patterns in behavior of parents and offspring that help offspring survive. [Clarification Statement: Examples of patterns of behaviors could include the signals that offspring make (such as crying, cheeping, and other vocalizations) or the responses of the parents (such as feeding, comforting, and protecting the offspring).]
- 1-LS3-1 Make observations to construct an evidence-based account that young plants and animals are like, but not exactly like, their parents. [Clarification Statement: Examples of patterns could include features plants or animals share. Examples of observations could include leaves from the same kind of plant are the same shape but can differ in size; and, a particular breed of dog looks like its parents but is not exactly the same.] [Assessment Boundary: Assessment does not include inheritance, animals that undergo metamorphosis or hybrids.]

The performance expectations above were developed using the following elements from the NRC document A Framework for *K*-12 Science Education:

Science and Engineering Practices

Constructing Explanations and Designing Solutions

Constructing explanations and designing solutions in K–2 builds on prior experiences and progresses to the use of evidence and ideas in constructing evidence-based accounts of natural phenomena and designing solutions.

- Make observations (firsthand or from media) to construct an evidence-based account for natural phenomena. (1-LS3-1)
- Use materials to design a device that solves a specific problem or a solution to a specific problem. (1-LS1-1)

Obtaining, Evaluating, and Communicating Information

Obtaining, evaluating, and communicating information in K–2 builds on prior experiences and uses observations and texts to communicate new information.

 Read grade-appropriate texts and use media to obtain scientific information to determine patterns in the natural world. (1-LS1-2)

Disciplinary Core Ideas

LS1.A: Structure and Function

 All organisms have external parts. Different animals use their body parts in different ways to see, hear, grasp objects, protect themselves, move from place to place, and seek, find, and take in food, water and air.
 Plants also have different parts (roots, stems, leaves, flowers, fruits) that help them survive and grow. (1-LS1-1)

LS1.B: Growth and Development of Organisms

 Adult plants and animals can have young. In many kinds of animals, parents and the offspring themselves engage in behaviors that help the offspring to survive. (1-LS1-2)

LS1.D: Information Processing

 Animals have body parts that capture and convey different kinds of information needed for growth and survival. Animals respond to these inputs with behaviors that help them survive. Plants also respond to some external inputs. (1-LS1-1)

LS3.A: Inheritance of Traits

• Young animals are very much, but not exactly, like their parents. Plants also are very much, but not exactly, like their parents. (1-LS3-1)

LS3.B: Variation of Traits

 Individuals of the same kind of plant or animal are recognizable as similar but can also vary in many ways. (1-LS3-1)

Crosscutting Concepts

Patterns

 Patterns in the natural world can be observed, used to describe phenomena, and used as evidence.
 (1-LS1-2, 1-LS3-1)

Structure and Function

 The shape and stability of structures of natural and designed objects are related to their function(s). (1-LS1-1)

Connections to Engineering, Technology,

and Applications of Science

Influence of Engineering, Technology, and Science on Society and the Natural World

 Every human-made product is designed by applying some knowledge of the natural world and is built by built using materials derived from the natural world. (1-LS1-1)

Connections t	o Nature of Science			
Scientific Knowle	dae is Based on			
Empirical Eviden	co			
 Scientists look 	or patterns and order			
when making o	bservations about the			
world (1-I S1-2				
Connections to ot	er DCIs in first grade: N	A		
Connections to ot	er DCIs across grade lev	e/s: K-2.ETS1.A (1-LS1-1): 3.LS2.D (1-LS1-2) 3	.LS3.A (1-LS3-1):	
3.LS3.B (1-LS3-1); 4.LS1.A (1-LS1-1); 4.L	S1.D (1-LS1-1); 3-5.ETS1.A (1-LS1-1)		
Connections to the	Arkansas English Langu	age Arts Standards –		
RI.1.1 Ask and a	nswer questions about ke	y details in a text. (1-LS1-2, 1-LS3-1)		
RI.1.2 Identify the	e main topic and retell key	details of a text. (1-LS1-2)		
RI.1.10 With prom	pting and support, read in	formational texts appropriately complex for grade	e 1. (1-LS1-2)	
W.1.7 Participate	in shared research and v	writing projects (e.g., explore a number of "how-to	o" books on a given topic and use	
them to w	rite a sequence of instruct	ions). (1-LS1-1, 1-LS3-1)		
W.1.8 With guida	ance and support from ad	ults, recall information from experiences or gathe	r information from provided sources	
to answer a question. (1-LS3-1)				
Connections to the	Arkansas Mathematics	Standards –		
MP.2 Reason abstractly and quantitatively. (1-LS3-1)				
MP.5 Use appropriate tools strategically. (1-LS3-1)				
1.NBT.B.3 Compare two two-digit numbers based on the meanings of the tens and one digits, recording the results of				
comp	arisons with the symbols	>, =, and <. (1-LS1-2)		
1.NBI.C.4 Add	1.NBT.C.4 Add within 100 using concrete models or drawings, relate the strategy used to written expression or equation, and			
be able to explain the reasoning. Strategies should be based on place-value, properties of operations, and/or the				
relationship between addition and subtraction. (1-LS1-2)				
1.NBI.C.D Internating find 10 more or 10 less than a given two-digit number, without having to count. Students should be able to				
	Explain the reasoning used. (1-LS1-2)			
TINDI.C.O SUDU	trategy to a written metho	d and explain the reasoning used. Strategies sh	ould be based on place value	
the strategy to a written method, and explain the reasoning used. Strategies should be based on place value, properties of operations, and/or relationship between addition and subtraction. (1, 1, 51, 2)				
1 MD A 1 Order three objects by length: compare the lengths of two objects indirectly by using a third object (1-1 S3-1)				

Space Systems: Patterns and Cycles		
Students who demonstrate understanding can:		
1-ESS1-1 Use observations of the sun, moon, and stars to describe patterns that can be predicted. [Clarification		
Statement: Examples of patterns	could include that the sun and moon appear	to rise in one part of the sky, move
across the sky, and set; and stars	, other than our sun, are visible at night but ne	ot during the day.] [Assessment
Boundary: Assessment of star pa	tterns is limited to stars being seen at night a	nd not during the day.]
1-ESS1-2 Make observations at different	imes of year to relate the amount of daylig	ht to the time of year.
[Clarification Statement: Emphas	s is on relative comparisons of the amount of	daylight in the winter to the amount
in the spring or fall.] [Assessment	Boundary: Assessment is limited to relative a	amounts of daylight, not quantifying
the hours or time of daylight.]		
The performance expectations above were de	veloped using the following elements from the	e NRC document A Framework for
K-12 Science Education:		
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Planning and Carrying Out Investigations	ESS1.A: The Universe and its Stars	Patterns
Planning and carrying out investigations to	Patterns of the motion of the sun	Patterns in the natural world can
answer questions or test solutions to problems	moon and stars in the sky can be	be observed used to describe
in $K-2$ builds on prior experiences and	observed described and predicted	phenomena, and used as
progresses to simple investigations based on	(1-ESS1-1)	evidence (1-ESS1-1 1-ESS1-2)
fair tests which provide data to support	ESS1.B: Earth and the Solar System	
explanations or design solutions	Seasonal patterns of suprise and	
 Make observations (firsthand or from 	sunset can be observed described	Connections to Nature of
media) to collect data that can be used to	and predicted (1-ESS1-2)	Science
make comparisons. (1-ESS1-2)		
Analyzing and Interpreting Data		Scientific Knowledge Assumes an
Analyzing data in K–2 builds on prior		Order and Consistency in Natural
experiences and progresses to collecting		Systems
recording and sharing observations		 Science assumes natural events
 Use observations (firsthand or from media) 		happen today as they happened
to describe patterns in the natural world in		in the past (1-ESS1-1)
order to answer scientific questions		 Many events are repeated
(1-ESS1-1)		(1-FSS1-1)
Connections to other DCIs in first grade: N/A		
Connections to other DCIs in first grade: N/A		
	$5. \mathbf{5.752.A} (1-2551-1), \mathbf{5.752.B} (1-2551-1),$	1-E331-2)
Generations to the Arkenses English Language	a Arta Standarda	
W 17 Derticipate in abarad research and	e Aris Sidiludius - riting projects (e.g. evelore e sumber of "be-	w to" books on a given tonic and use
them to write a paguapae of instruct		w-to books on a given topic and use
With guidenee and support from ad	UIS). (I-ESSI-I, I-ESSI-2)	ther information from provided
will guidance and support normal		iner mornation nom provided
sources to answer a question. (1-ESS1-1, 1-ESS1-2)		
Connections to the Arkansas Mathematics St	ndards _	
Connections to the Arkansas Mathematics Standards –		
WF.2 Reason adstractly and quantitatively. (1-ESS1-2) MP.4 Model with mathematics (1-ESS1-2)		
WF.4 WOULE WITH MATHEMATICS. (1-ESS1-2)		
WF.0 Use appropriate tools strategically. (1-E001-2)		
together taking apart, and comparing, with unknowns in all positions. (a.g., by using objects, drawings, and equations		
together, taking apart, and comparing, with unknowns in all positions (e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem). (1, ESS1, 2)		
with a symbol for the unknown number to represent the problem). (1-ESS1-2)		
Ask and answer questions about the	e total number represented how many in eac	ch category and how many more or
less are in one category than in another. (1-ESS1-2)		

Engineering, Technology, and Applications of Science Students who demonstrate understanding can: Ask questions, make observations, and gather information about a situation people want to change to 1-ETS1-1 define a simple problem that can be solved through the development of a new or improved object or tool. 1-ETS1-2 Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem. 1-ETS1-3 Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs. The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education: Science and Engineering Practices **Disciplinary Core Ideas Crosscutting Concepts** Asking Questions and Defining ETS1.A: Defining and Delimiting Engineering **Structure and Function Problems Problems** The shape and stability of Asking questions and defining problems in A situation that people want to change or structures of natural and K-2 builds on prior experiences and designed objects are create can be approached as a problem to be progresses to simple descriptive questions. solved through engineering. (1-ETS1-1) related to their function(s). Ask guestions based on observations to Asking questions, making observations, and (1-ETS1-2) find more information about the natural aathering information are helpful in thinking and/or designed world. (1-ETS1-1) about problems. (1-ETS1-1) • Define a simple problem that can be Before beginning to design a solution, it is solved through the development of a new important to clearly understand the problem. or improved object or tool. (1-ETS1-1) (1-ETS1-1) **Developing and Using Models** ETS1.B: Developing Possible Solutions Designs can be conveyed through sketches. Modeling in K-2 builds on prior experiences drawings, or physical models. These and progresses to include using and representations are useful in communicating developing models (i.e., diagram, drawing, ideas for a problem's solutions to other people. physical replica, diorama, dramatization, or (1-ETS1-2) storyboard) that represent concrete events ETS1.C: Optimizing the Design Solution or design solutions. Because there is always more than one Develop a simple model based on possible solution to a problem, it is useful to evidence to represent a proposed object compare and test designs. (1-ETS1-3) or tool. (1-ETS1-2) Analyzing and Interpreting Data Analyzing data in K-2 builds on prior experiences and progresses to collecting, recording, and sharing observations. · Analyze data from tests of an object or tool to determine if it works as intended. (1-ETS1-3) Connections to K-2-ETS1.A: Defining and Delimiting Engineering Problems include: Kindergarten: (K-PS2-2, K-ESS3-2)

Connections to K-2-ETS1.B: Developing Possible Solutions to Problems include: Kindergarten: (K-ESS3-3); First Grade: (1-PS4-4); Second Grade: (2-LS2-2) Connections to K-2-ETS1.C: Optimizing the Design Solution include: Second Grade: (2-ESS2-1)

Connections to other DCIs across grade levels: **3-5.ETS1.A** (1-ETS1-1, 1-ETS1-2, 1-ETS1-3); **3-5.ETS1.B** (1-ETS1-2, 1-ETS1-3); **3-5.ETS1.C** (1-ETS1-1, 1-ETS1-2, 1-ETS1-3)

Connections to the Arkansas English Language Arts Standards -

- **RI.1.1** Ask and answer questions about key details in a text. (1-ETS1-1)
- **W.1.6** With guidance and support from adults, use a variety of digital tools to produce and publish some writing, including in collaboration with peers. (1-ETS1-1, 1-ETS1-3)
- **W.1.8** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question. (1-ETS1-1,1-ETS1-3)
- **SL.1.5** Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings. (1-ETS1-2)

Connections to the Arkansas Mathematics Standards –

- **MP.2** Reason abstractly and quantitatively. (1-ETS1-1, 1-ETS1-3)
- MP.4 Model with mathematics. (1-ETS1-1, 1-ETS1-3)
- MP.5 Use appropriate tools strategically. (1-ETS1-1, 1-ETS1-3)

Contributors

The following educators contributed to the development of this document:

Becky Adams – Hamburg School District	Chris Lynch – Black River Technical College
W. Chance Bankhead – eSTEM Public Charter	Tammy McCloy – El Dorado School District
Leslie Brodie – Fort Smith School District	Laura Mewborn – Pulaski County Special School District
Stephen Brodie – UA Fort Smith STEM Center	Melissa Miller – Farmington School District
Cindy Cardwell – Bentonville School District	Reggie Nalls – Dollarway School District
Pam Carpenter – Bald Knob School District	Yolanda Prim - Dollarway School District
Debbie Daily – University of Central Arkansas	Kathy Prophet – Springdale School District
Rosa Dumond – Arkadelphia School District	Virginia Rhame – Northwest Arkansas Education Cooperative
Tami Eggensperger – Cabot School District	Brian Schuller – DeQueen Mena Education Cooperative
Alana Eifert – Malvern School District	Carolyn Smith – El Dorado School District
Linda Flynn – Farmington School District	Mary Smith – Nettleton School District
Jenny Gammill – Fayetteville School District	Melinda Smith – Jonesboro School District
A. Wade Geery – Norfork School District	Pam Vaughan – Camden School District
Kyla Gentry – Searcy School District	Deborah Walker – Magnolia School District
Josh Jenkins – Springdale School District	Greg Wertenberger – Henderson University STEM Center
Marilyn Johnson – Little Rock School District	Rebecca Wilbern – Fayetteville School District
Christina Johnson – North Little Rock School District	Andrew Williams – University of Arkansas at Monticello
Debbie Jones – Sheridan School District	Gene Williams – Little Rock School District
Tifanie King – West Memphis School District	Shawna Williams – Farmington School District
Sandra Leiterman – Little Rock School District	Cathy Wissehr – University of Arkansas at Fayetteville
Steven Long – Rogers School District	